

The Good, The Bad, and The Binary

Formal Timing and Correctness of Binary Code

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August 2024



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- What if the bug patcher misses cases, adds bugs, fails to patch correctly, etc.?
- What if the code being patched is so mission-critical that there can be no doubt that the code is bug-free?
- Dealing with (possibly-handwritten) binary code exacerbates each of these consideration



The Solution

- Build formal models of software
- Formally state your correctness specification
- Write a proof that your software meets your specification
- Employ a machine to check that your proof is correct



The Challenges

- Build formal models of software
 - Which models do you formalize? Languages? Interpreters/Compilers? CPU semantics? Hardware?
 - Some languages/compilers/CPU's have no formal specification, many more have no machine-readable formal specification
 - The proposition that the model matches the implementation is usually an assumption and unproven
- Formally state your correctness specification
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The Challenges

- Build formal models of software
- Formally state your correctness specification
 - Correctness specifications are difficult to write and may be miscommunicated
 - May contain many layers of abstraction to represent high-level concepts in a formal environment
- Write a proof that your software meets your specification
- Employ a machine to check that your proof is correct



The Challenges

- Build formal models of software
- Formally state your correctness specification
- Write a proof that your software meets your specification
 - Writing formal proofs requires learning a proof language
 - Proofs about code must handle deep concepts such as decidability and termination
 - Reasoning about loops requires non-trivial insight learned by experience
- Employ a machine to check that your proof is correct



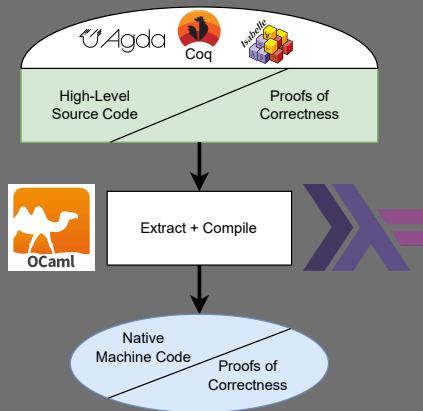
The Challenges

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- Write a proof that your software meets your specification
- Employ a machine to check that your proof is correct
 - Can we trust the machine to properly check?

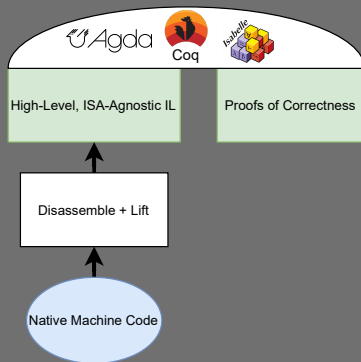


Bottom-Up vs. Top-Down

Top-Down Formal Methods



Bottom-Up Formal Methods



Bottom-Up vs. Top-Down

Top-down:

- Unfit for security retrofitting



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Top-down:

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Bottom-up:

- Can be applied to all binary code
- Loses nice behavior of high-level languages
- Only suitable pathway towards verifying source-free mission-critical code



Trusted Computing Base

All formal approaches have a set of assumptions upon which all further reasoning is built.

Picinæ's assumptions:

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- Correctness of binary lifter - systematically tested against real hardware [BAP - CAV 2011]
- Correctness of proof checker and underlying logic - systematically verified by hand and by formal approaches [MetaCoq - POPL 2018]



Example

RISC-V Assembly	
	ori t2,zero,1
	andi t3,t3,0
add:	beq t0,t3,20 <end>
	addi t1,t1,1
	sub t0,t0,t2
	beq t3,t3,10 <add>
end:	

RISC-V Binary
0x00106393000e7e13
01c2886300130313
407282b3ffce0ae3

Piciniæ IL
Move R_T2 (BinOp OP_OR (Word 0 32) (Word 1 32))
Move R_T3 (BinOp OP_AND (Var R_T3) (Word 0 32))
If (BinOp OP_EQ (Var R_T0) (Var R_T3)) (Jump (Word 32 32)) Nop
Move R_T1 (BinOp OP_PLUS (Var R_T1) (Word 1 32))
Move R_T0 (BinOp OP_MINUS (Var R_T0) (Var R_T2))
If (BinOp OP_EQ (Var R_T3) (Var R_T3)) (Jump (Word 16 32)) Nop



Example

```

Definition postcondition (s : store) (x y : N) :=
  (* Tie register value to output of Coq binnat add function *)
  s R_T1 = (D)(x (+) y).

Definition addloop_correctness_invs (_ : store) (p : addr)
  (x y : N) (t:trace) := (* Proof of these invariants is ~40 LOC *)
  match t with (Addr a, s) :: _ => match a with
    (* Tie the contents of a CPU state to Coq variables x and y *)
  | 0x8  => Some (s R_T0 = (D)x /\ s R_T1 = (D)y)
  | 0x10 => Some (exists t0 t1,
    (* Same as above *)
    s R_T0 = (D)t0 /\ s R_T1 = (D)t1 /\
    s R_T2 = (D)1 /\ s R_T3 = (D)0 /\
    (* Invariant: the sum of R0 and R1 is always equal to
    the sum of x and y *)
    t0 (+) t1 = x (+) y)
    (* When the program exits, this postcondition is satisfied *)
  | 0x20 => Some (postcondition s x y)
  | _ => None end
  | _ => None
end.

```

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- We can write arbitrary proofs of correctness for binary code
- This is now possible because of the advent of machine-readable specification
- Difficulties are stating specifications and translating arguments



There's More

Forget correctness, Coq is expressive enough to represent arbitrary properties about these lifted structures:

```
(* Assume we have some function that maps instructions to execution times *)
Axiom time_of_addr (s : state) (a : addr) : N.
```

```
(* We can define a function that encodes the execution time of a trace,
   a.k.a. a list of program states created as a program executes *)
```

```
Definition cycle_count_of_trace (t : trace) : N :=
  List.fold_left N.add (List.map
    (fun '(e, s) => match e with
      | Addr a => time_of_addr s a
      | Raise n => max32
    end) t) 0.
```

```
(* Worst-case number of cycles addloop can take to execute on the
   NEORV32 RISC-V processor. `x` is our first operand! *)
```

```
Definition addloop_timing_postcondition (t : trace) (x : N) :=
  cycle_count_of_trace t = 9 + (ML - 1) + x * (12 + (ML - 1)).
```



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Sometimes we want to know how long code takes to run.
Big-O approach satisfactory for:

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Some tasks require a more concrete approach:

- Constant-time cryptography
- Real-time-constrained code



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As of a few weeks ago, Picinæ can encode concrete timing properties!

Goals:

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A very cool, unforeseen result of this research: timing proofs utilize all of the same machinery as correctness proofs, but are vastly simpler to write. Our research team will likely onboard new Picinæ users starting with timing proofs first.

